



# Sylvania Recreation 7th & 8th Grade Boys Rules Revised: Spring 2020

Players: Games are played with 10 total players on the field (3 midfielders, 3 attackmen, 3 defenseman

and a goalie). No more than 4 long poles are allowed on the field at any time.

Each team MUST provide a goalie for each game. Goalie equipment will be available to barrow

if necessary. All Goalies MUST wear arm pads.

**Timing:** The game will consist of two 23 minute running halves. 5 minutes for halftime.

The clock will continue to run after goals. The clock will stop for timeouts.

Please be ready to begin play at the scheduled start time, the game clock will start on time.

No overtime

Each team will receive one (1) timeout per half.

Face Offs: Face-offs will be held at the start of each quarter, as well as after each goal. UNLESS;

There is a 6 goal differential, at which point the team that is down 6 goals (or more) will receive a free clear to the midfield line. On a free clear, the defensive team must be inside the "box" on their defensive half of the field until the whistle is blown.

For all face offs, defenseman, attackman and goalies, must remain inside the restraining box until possession is called. The wing midfielders must start behind the wing ling.

**Penalties:** NO stalling or Time-Possession fouls will be assessed

#### Technical Fouls:

\*If the team that is offended is NOT in possession of the ball, that offended team will be given possession of the ball.

\*If the offended team IS in possession of the ball, the offended team will play man up for 1 minute

Example of technical fouls- Loose ball push from behind, off-sides etc.

#### Personal Fouls:

All normal time serving penalties will be assessed for 30 seconds (technical) or 1 minute (personal) Any player receiving 3 personal fouls in one game will "foul-Out".

#### **Body Checking:**

Absolutely NO "Take Out" checks are allowed. A take out check, is a check that is meant to put the opposing player on the ground with force, and typically occurs when 3 or more steps are taken prior to making contact. A take out check will result in an unsportsmanlike conduct penalty and an ejection.

#### Stick Checks

Any one-handed check will be considered a slash, regardless if it makes contact.

#### **Unsportsmanlike Conduct:**

All unsportsmanlike conduct penalties will result in an immediate ejection from the game and will require the offending player/coach to sit out the next scheduled game as well. If the same player/coach receives a 2nd unsportsmanlike penalty in the same season, he/she will be removed from the league for the remainder of the season.

# Sylvania Recreation 5th & 6th Grade Boys Rules Revised: Spring 2020

**Players:** Games are played with 7 total players on the field (2 midfielders, 2 attackmen, 2 defenseman

and a goalie). No more than 3 long poles are allowed on the field at any time

Each team MUST provide a goalie for each game. Goalie equipment will be available to barrow

if necessary. All Goalies MUST wear arm pads.

Timing: The game will consist of two 23 minute running halves. 5 minutes for halftime.

The clock will continue to run after goals. The clock will stop for timeouts.

Please be ready to begin play at the scheduled start time, the game clock will start on time.

No overtime

Each team will receive one (1) timeout per half.

Face Offs: Face-offs will be held at the start of each quarter, as well as after each goal. UNLESS;

There is a 6 goal differential, at which point the team that is down 6 goals (or more) will receive a free clear to the midfield line. On a free clear, the defensive team must be inside the "box" on their defensive half of the field until the whistle is blown.

For all face offs, defenseman, attackman and goalies, must remain inside the restraining box until possession is called. The wing midfielders must start behind the wing ling.

**Penalties:** NO stalling or Time-Possession fouls will be assessed

#### Technical Fouls:

\*If the team that is offended is NOT in possession of the ball, that offended team will be given possession of the ball.

\*If the offended team IS in possession of the ball, the offended team will play man up for 30 Seconds

Example of technical fouls- Loose ball push from behind, off-sides etc.

#### Personal Fouls:

All normal time serving penalties will be assessed for 30 seconds (technical) or 1 minute (personal) Any player receiving 3 personal fouls in one game will "foul-Out".

#### **Body Checking:**

Absolutely NO body checking but some contact is allowed. A take out check, is a check that is meant to put the opposing player on the ground with force, and typically occurs when 3 or more steps are taken prior to making contact. A take out check will result in an unsportsmanlike conduct penalty and an ejection.

#### Stick Checks

Any one-handed check will be considered a slash, regardless if it makes contact.

Only stick checks permitted are (1) lift checks (2) poke checks (3) downward stick checks below both players shoulders

will require the offending player/coach to sit out the next scheduled game as well. If the same player/coach receives a 2nd unsportsmanlike penalty in the same season, he/she will be removed from the league for the remainder of the season.

## Sylvania Recreation 3rd & 4th Grade Boys Rules

Revised: Spring 2020

Players: Games are played with 7 total players on the field (2 midfielders, 2 attackmen, 2 defenseman

and a goalie). No long poles permitted

Each team MUST provide a goalie for each game. Goalie equipment will be available to barrow

if necessary. All Goalies MUST wear arm pads.

**Timing:** The game will consist of two 23 minute running halves. 5 minutes for halftime.

The clock will continue to run after goals. The clock will stop for timeouts.

Please be ready to begin play at the scheduled start time, the game clock will start on time.

No overtime

Each team will receive one (1) timeout per half.

Face Offs: Face-offs will be held at the start of each quarter, as well as after each goal. UNLESS;

There is a 6 goal differential, at which point the team that is down 6 goals (or more) will receive a free clear to the midfield line. On a free clear, the defensive team must be inside the "box" on their defensive half of the field until the whistle is blown.

For all face offs, defenseman, attackman and goalies, must remain inside the restraining box until possession is called. The wing midfielders must start behind the wing ling.

#### **Penalties:**

NO stalling or Time-Possession fouls will be assessed

\* Personal and techinical fouls will be serve in the penalty box but field players will remain even strength Technical Fouls:

\*If the team that is offended is NOT in possession of the ball, that offended team will be given possession of the ball.

\*If the offended team IS in possession of the ball, the offended team will play man up for 30 Seconds

Example of technical fouls- Loose ball push from behind, off-sides etc.

### Personal Fouls:

All normal time serving penalties will be assessed for 30 seconds (technical) or 1 minute (personal) Any player receiving 3 personal fouls in one game will "foul-Out".

### **Body Checking:**

Absolutely NO body checking but some contact is allowed. A take out check, is a check that is meant to put the opposing player on the ground with force, and typically occurs when 3 or more steps are taken prior to making contact. A take out check will result in an unsportsmanlike conduct penalty and an ejection.

#### Stick Checks

#### Any one-handed check will be considered a slash, regardless if it makes contact.

Only stick checks permitted are (1) lift checks (2) poke checks (3) downward stick checks below both players shoulders

#### **Unsportsmanlike Conduct:**

All unsportsmanlike conduct penalties will result in an immediate ejection from the game and will require the offending player/coach to sit out the next scheduled game as well. If the same player/coach receives a 2nd unsportsmanlike penalty in the same season, he/she will be removed from the league for the remainder of the season.